



WARNING: EPILEPSY AND SEIZURES READ BEFORE OPERATING YOUR PLAY TV LEGENDS MENACER

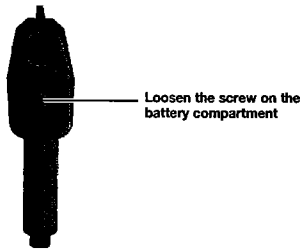
A few people may experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These persons may experience seizures while watching TV pictures or playing video games. Players who have not had any seizures may nonetheless have an undetected epileptic condition.

Consult your physician before playing video games if you have an epileptic condition or experience any of the following symptoms while playing video games: altered vision, eye or muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion and/or convulsions.

THE MENACER 6 IN 1 GAME INCLUDES 6 DIFFERENT GAMES TO TEST YOUR SHOOTING ACCURACY.

- **Space Station Defender** – Defend your lunar station from waves of machine gun-toting aliens.
- **Ready, Aim, Tomatoes!** – Be ToeJam and lob tomatoes at wacky enemies while Earl keeps score.
- **Frontline** – Defend your post with anti-aircraft, anti-tank and machine gun fire.
- **Whackball!** – Grab control and win! Be the Ball!
- **Pest Control** – Can you exterminate the pizza-loving bugs before they clean you out.
- **Rockman's Zone** – Train to be a G-Man and pick out the bad guys before they pick you out.

SETTING UP BATTERY INSTALLATION



On the front of the Menacer loosen the screw on the battery compartment and insert four (4) "AA" batteries as indicated inside the compartment (alkaline batteries recommended). Replace the battery compartment door.

NOTE: Batteries in the Menacer should give you about 10 hours of game play (if alkaline batteries are used). The game will not operate normally when the batteries begin to run low. The screen may be blurred and resetting the game may not work. Be sure to install fresh batteries. There is also no memory function. All game data will be erased when the power is turned off or batteries are replaced.

ADULT SUPERVISION IS RECOMMENDED WHEN INSTALLING BATTERIES.

TV CONNECTION

NOTE: To connect Menacer directly to a TV, the TV must be equipped with audio and video input jacks. They are commonly found on the front of the TV near the contrast, color, and picture adjustment controls or on the rear of the TV near the antenna and cable/satellite jacks.

If your TV does not have audio and video input jacks, you may connect Menacer through a VCR connected to your TV.

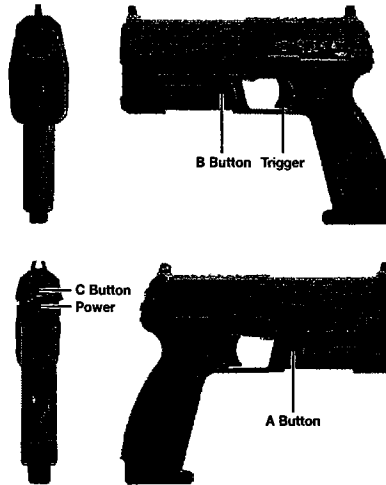
Please note: If your TV does not have AV Input Jacks, you can connect your game through your VCR or use an RF Modulator. RF Modulators can be purchased at most electronic stores.

CONNECTING TO A VCR

To connect Menacer to your VCR, insert the yellow video plug from the Main Unit into the video-in (Yellow) jack on your VCR, the white audio plug into the left audio-in (white) jack. Then set the VCR to the appropriate video input mode (see your VCR's operating manual for details).

ADULT SUPERVISION IS RECOMMENDED WHEN CONNECTING CABLES TO A TV AND VCR.

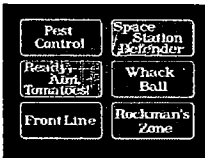
BUTTON FUNCTIONS



CHOOSING A GAME



1. Aim at the Menacer logo on the screen and pull the TRIGGER. The MENU for the six different Menacer games will appear.



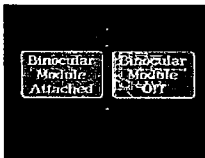
2. Point the Menacer at the game title you want to highlight it and pull the TRIGGER.

GETTING READY TO PLAY

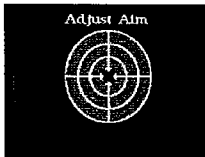
A series of screens may appear before your game starts. Follow the instructions on each screen to get ready to play.

• If your game features the ACCU-SIGHT cursor, you'll see a screen that lets you turn it ON or OFF. Point the Menacer at your choice and pull the TRIGGER.

• When you turn the ACCU-SIGHT cursor OFF, you will see screens for setting Binocular Module Attached/Binocular Module Off. Point at your choices to select (both will get the same result) and pull the TRIGGER. Then you will see screens for setting your aim for deadeye shooting. Follow the instructions on each screen to continue.



• Use the ADJUST AIM SCREEN to set your targeting accuracy. Aim at the center of the target. If the mark hits the center, your aim is perfect. If the mark appears somewhere else, adjust the sight on the Binocular Module, or aim a little differently down the BARRREL of the Master Module.



• Use the TEST AIM SCREEN to practice your shooting. Hold down the TRIGGER for MACHINE GUN ACTION.



• You can practice for as long as you want. When you are ready to start a game, shoot at the OK.

NOTE: For the best accuracy, play the whole game at the same distance and more than 3 feet from the screen. Eight feet is the ideal distance.

PEST CONTROL

Blast away at bugs, bugs, and more bugs as you search in the dark for creepy crawlers who crave your food!



Zillions of wiggly insects are running off with your pizza. Track them with your Menacer's laser beam, and stop them cold with a quick shot.

SCORE

- Pupa – 5 points
- Tiny Bug – 10 points
- Normal Bug – 25 points
- Large Bug – 50 points

SURVIVING THE ICHY INVASION

- Blast the Drones before they can drag their tidbits to the edge of the screen.
- Press the A or B Button to light the entire screen. Please note: You can not shoot any bugs while the A or B Button is depressed.
- Queens explode into tiny Baby Bugs. Now you've really got a swarm on your hands!
- Nail two bugs at once when they are close together
- Zap the BUG SPRAY to whap all pests on the screen.
- Watch your score skyrocket as you blast away. But when the pizza is gone, the game is over.
- Don't overheat your Menacer by shooting too fast!

READY AIM TOMATOES

Jam packed fun! Lob tomatoes at Crazy Dentists, Bogeymen, and loads of funky foes with those hip-hoppin' aliens ToeJam & Earl.



You're ToeJam, tossing squishy tomatoes at a field full of Earth-freaks. Earl keeps score and lays on the good words (even when your aim is way off – NOT!).

Before the game starts, shoot at ACCU-SIGHT ON to get the ACCU-SIGHT cursor in the first five levels. If you choose ACCU-SIGHT OFF, you are on your own!

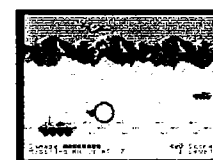
- **SCORE:** Earl adds up the points as you fire away.
- **TOMATOES:** Amount of ripe ammo left.
- **LIFE:** As long as you have LIFE, the game goes ON.
- **ACCURACY:** Percent of tossed tomatoes that actually hit a target.

HINTS FOR SHOOTIN' THE FRUIT

- At the start of each level, Earl tells you how many points you need to clear the round.
- You start with 25 tomatoes, and get a new one every few seconds. Use up all your ammo and you're a sitting duck!
- Starting at Level 2, you'll lose 5% of your Life every time you get hit (watch for the big tomato splats).
- Smack Hamburgers, Fudge Cakes, and other snacks to gain back 5% of your life plus 500 points!
- Shoot Bushel Baskets for 10 extra tomatoes at once!
- Get giant scores! Plop juicy fruit on Cupids, Chicken Gangs and all the whacked-out beings you can.
- Smaller critters are harder to hit so they're worth more points.
- Blast a bomb and blow up every enemy on the screen.
- Hit a Star Tomato for rapid fire. Suddenly, you're plastering tomatoes left and right without pulling the TRIGGER. Star Tomatoes don't use up your ammo or affect your accuracy.
- Whack a Sign and the game scrolls backward. Now fire away at the foes you missed before.
- Tomatoes pack a wallop – and always shoot back.
- You can hit the Bogeyman even when he's invisible.
- Smack the Wizard for luck – and see what you get!
- Look for surprises as the levels get higher. For example, make it to Level 13, shoot the Clock and watch what happens.
- Gain bonus points after each round for Accuracy and tomatoes left over. If your score isn't high enough to clear the round, you'll play the level over.

FRONTLINE

Eat dust while battling an onslaught of tanks, jets and helicopters! The ACCU-SIGHT cursor pinpoints your targets.



It's a scrappy, non-stop war for survival. In a hot, dirty desert dustbowl. Feel the sweat. Ache to the pounding ammo blasts. Spit the grit from your teeth and grab your Menacer. Now shoot to win!

- **SCORE:** Blast the enemy and watch your points add up!
- **LIFELINE:** You can take 10 hits before the game ends.
- **ATMS(Anti-Tank Missiles):** You begin each level with 10 Anti-Tank Missiles. Use the B-Button to launch missiles.

